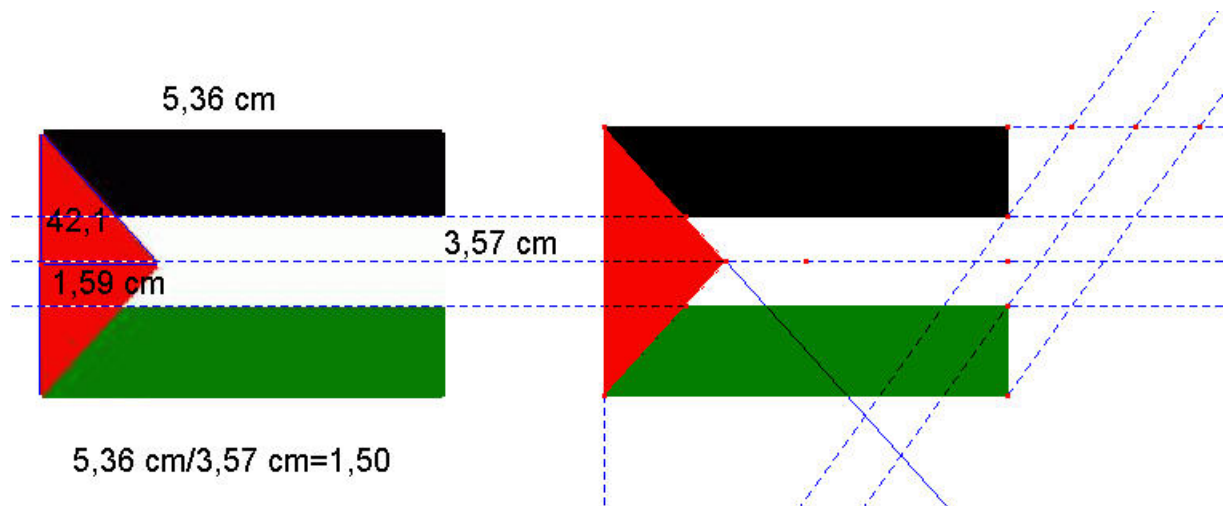
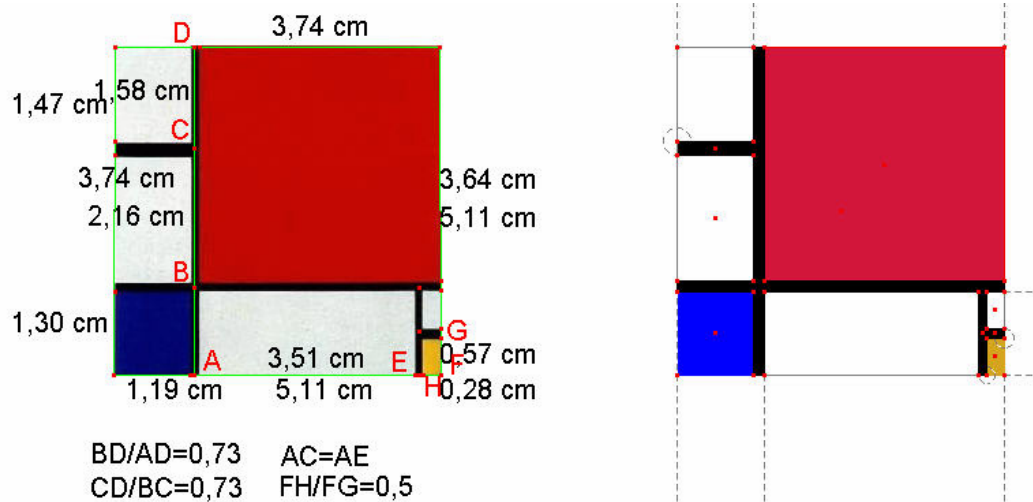


# REKONSTRUKTIVES MODELLIEREN

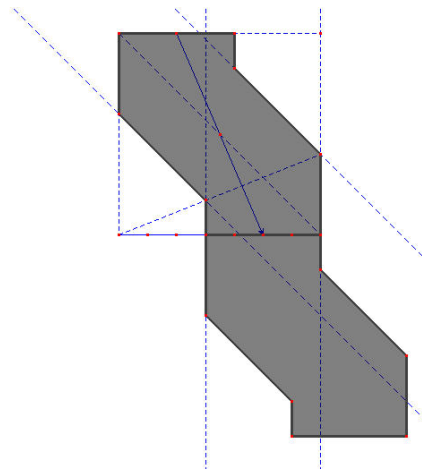
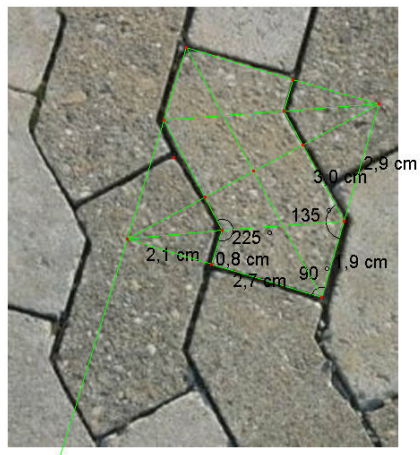
Beispiel 1: Palästinensische Flagge



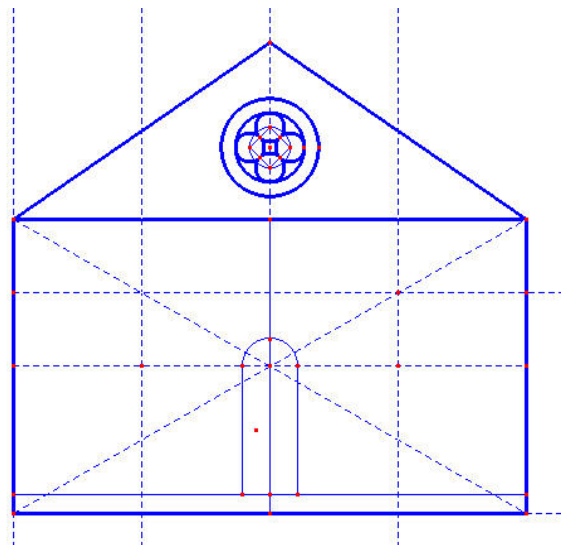
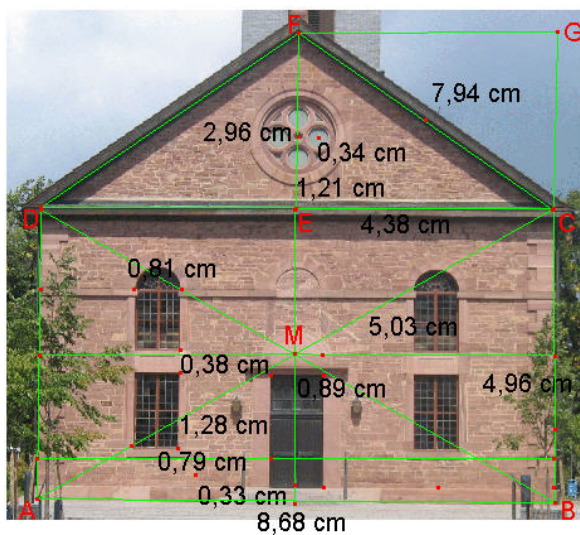
Beispiel 2: Piet Mondrian



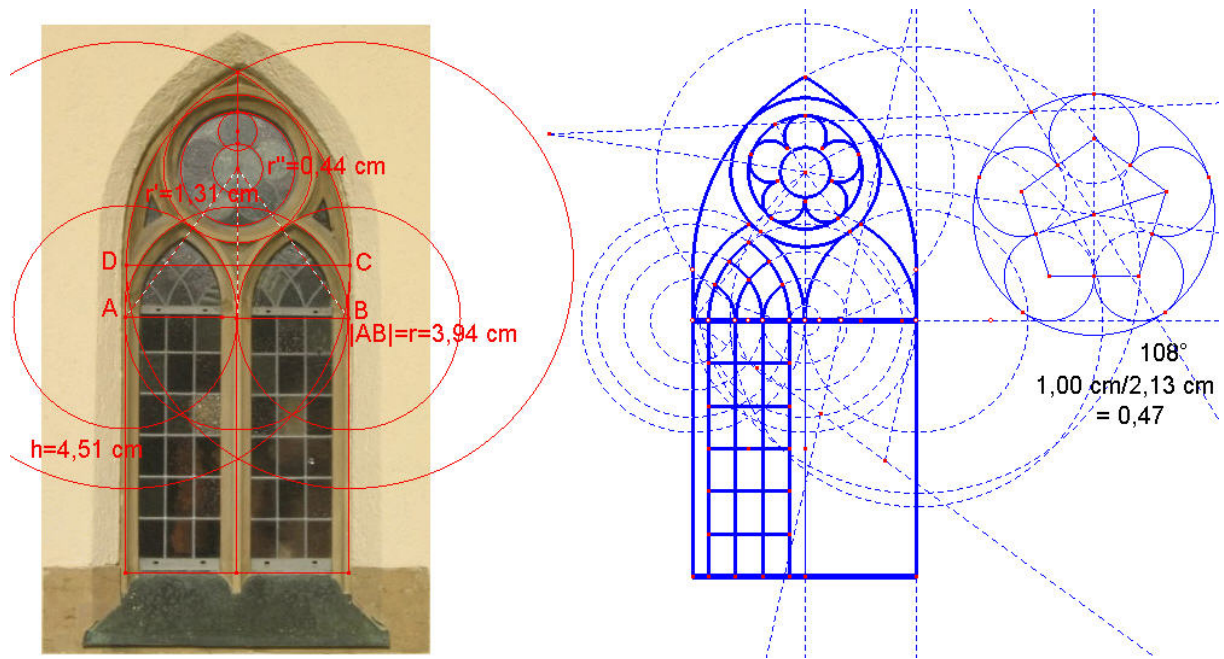
### Beispiel 3: Parkett-Muster



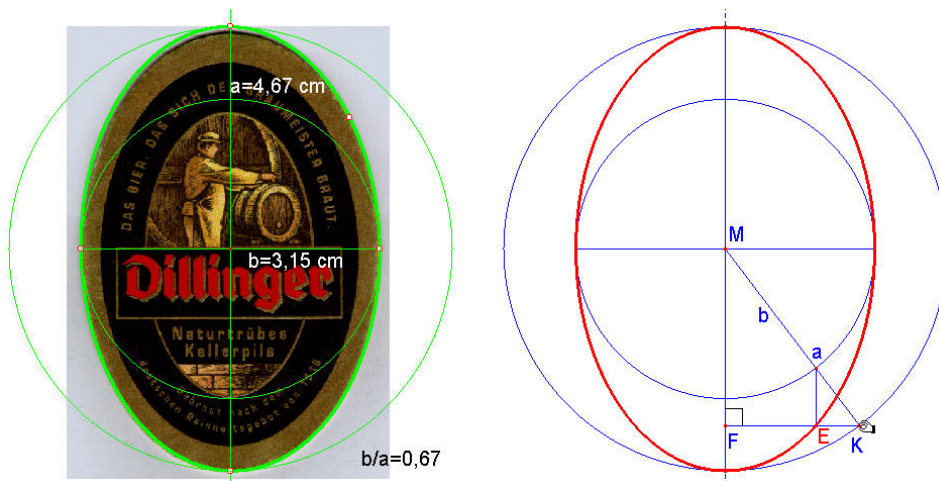
### Beispiel 4: Gebäudefassade



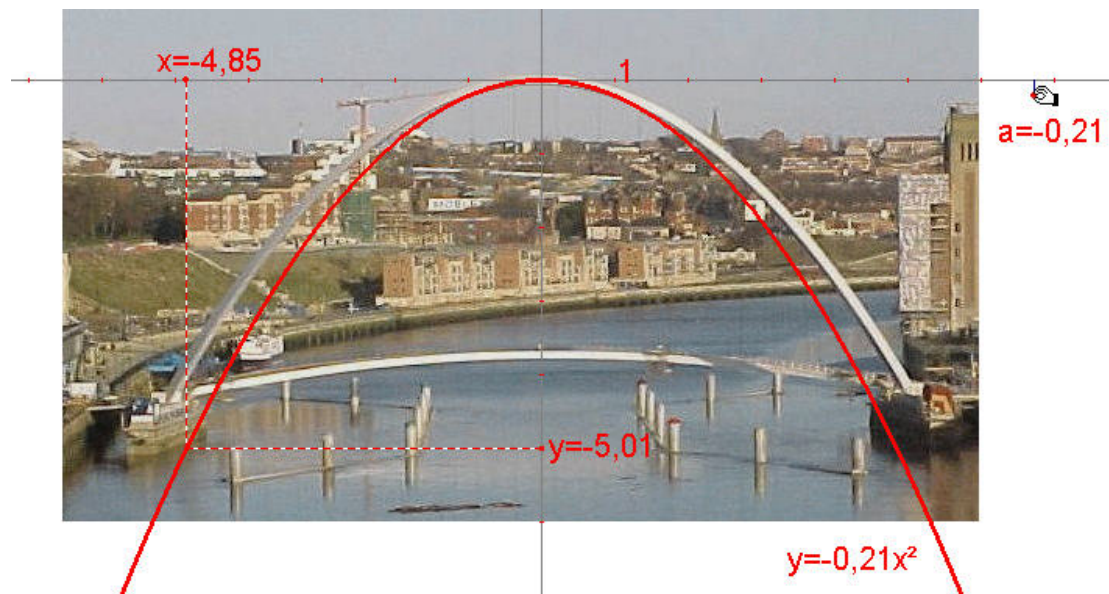
Beispiel 5: Fenster



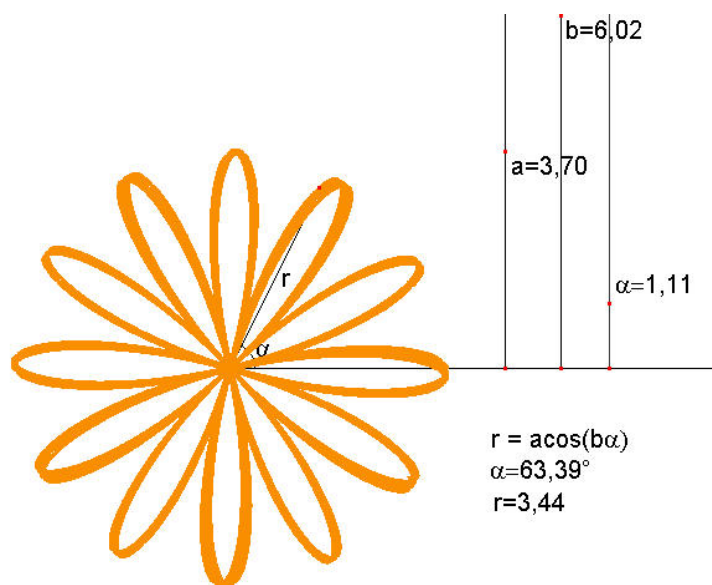
Beispiel 6: Bierdeckel



### Beispiel 7: Brückenbogen

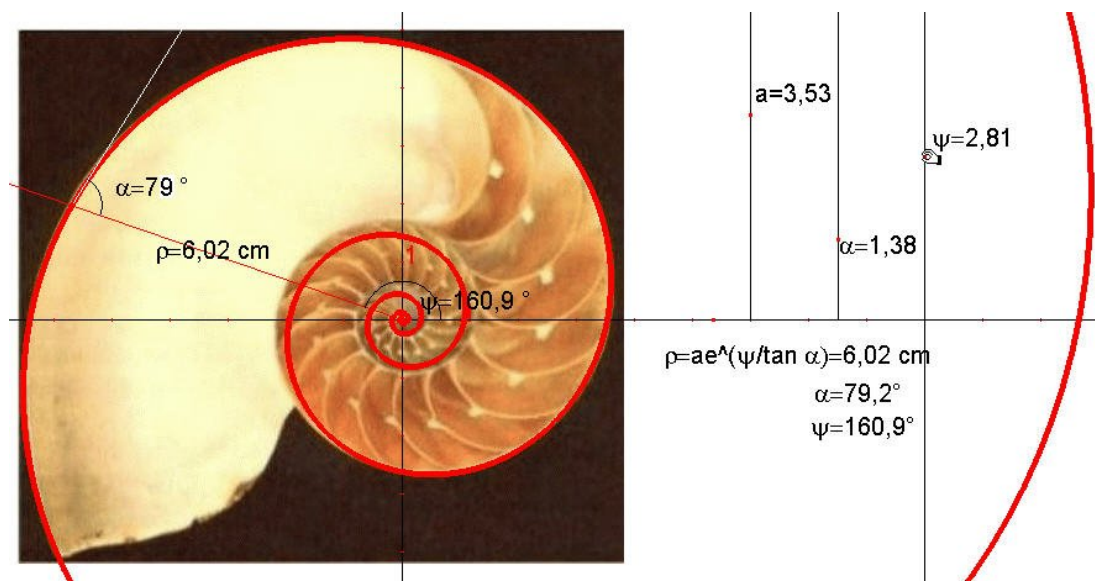


### Beispiel 8: Rosette

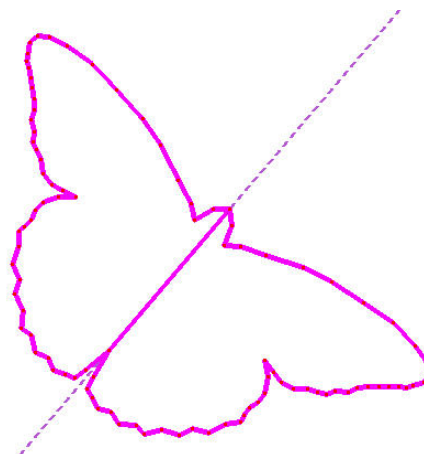




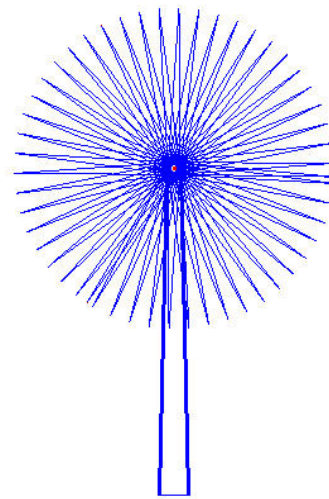
Beispiel 9: Nautilus



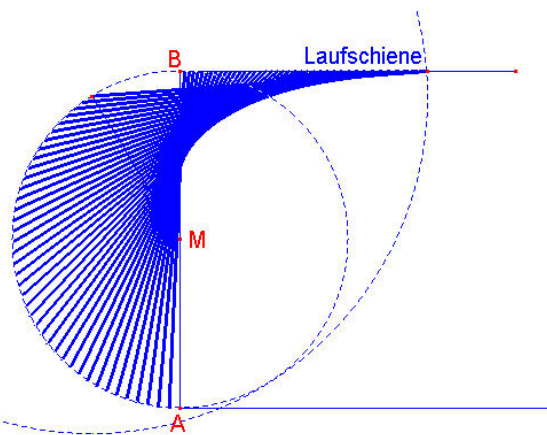
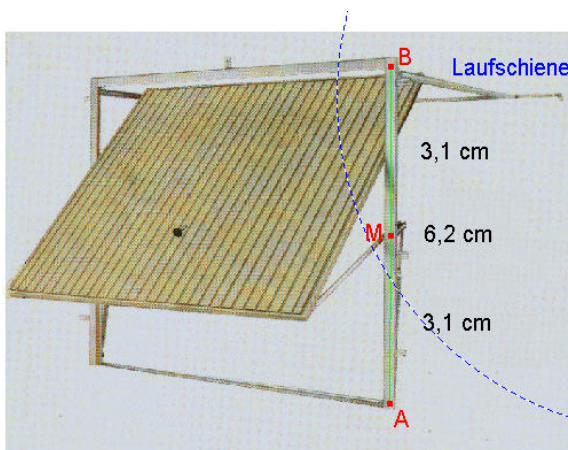
Beispiel 10: Schmetterling



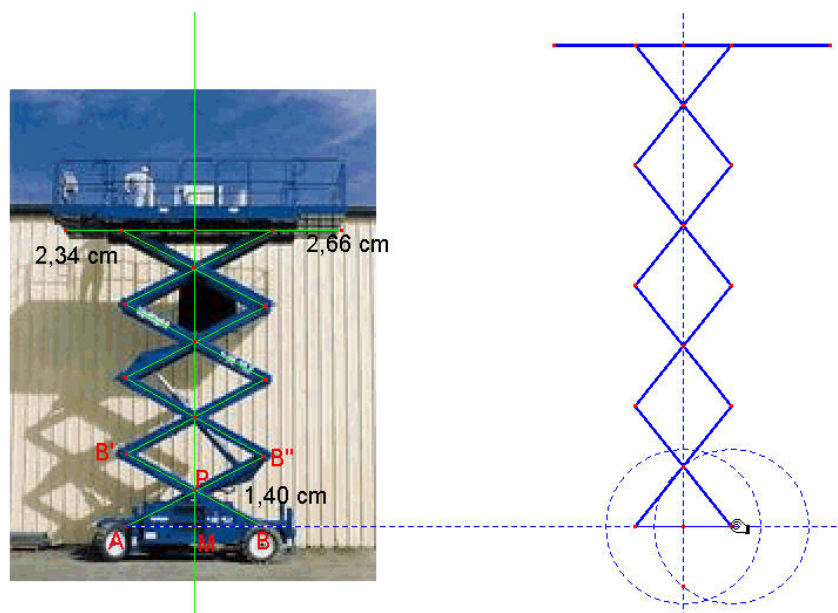
### Beispiel 11: Windkraftanlage



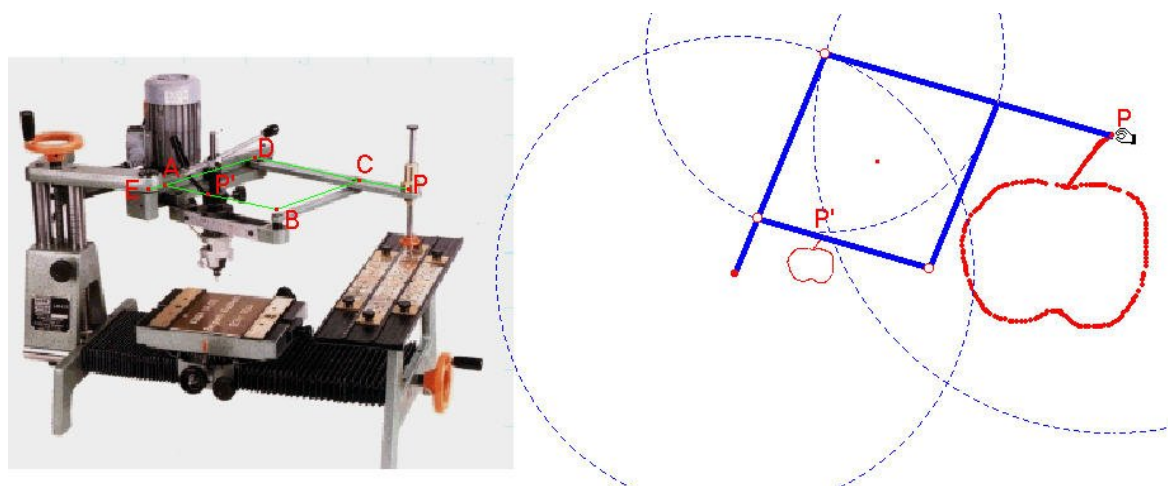
### Beispiel 12: Garagentor



Beispiel 13: Hebebühne



Beispiel 14: Graviermaschine



## Beispiel 15: Drehkran

